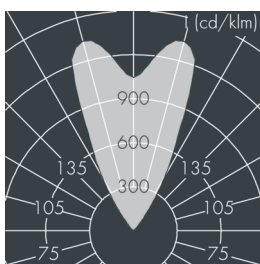
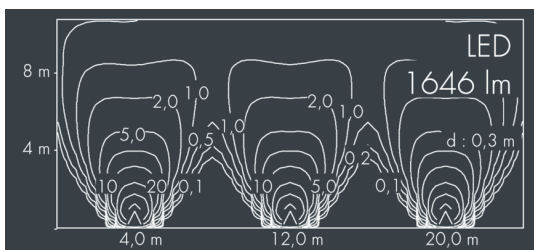




## Uplight 250

8 668 016 059

18 W, 1646 lm, 3000 K warm white,  
wide beam, adjustable 52°



Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

## Specification text

housing of corrosion-resistant die-cast aluminum AlSi12, double polyester powder coated by high-quality and UV-stabilized coating process, Colour: black RAL 7021, all exterior parts are stainless steel, tempered safety glass flush with frame, anti-reflective coating from 1 side, for loads up to max. 4500 kg (according to IEC / EN 60598-2-13), silicon gasket, cover frame and closure with 6 stainless steel screws, cable gland: M20, connecting terminal: 3 pole, highly efficient anodized rotationally symmetrical reflector, lockable, tilt range: 0-20°, lockable, with tight lock mechanism for pivoting on the container of the light housing, with heatslide mechanism for optimal heat dissipation, 0,8 m cable Ho7RN-F3G1, integral driver (AC), 80, 3, service life L80/B20 > 50.000 h, Beam angle (FWHM): 52°, luminous flux: 1646 lm, wattage: 18 W, delivered lumens 90 lm/W, protection type IP67, protection class I, impact resistance IK10, dimensions: Ø 235 mm, width 153 mm, weight 5.7 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.

IP67 IK10

## Specification

Wattage	18 W	Beam angle (FWHM)	52°
Delivered lumens	90 lm/W	Housing colour	black RAL 7021
Light source	LED 3000 K	Protection type	IP67
Color Rendering Index	80	Protection class	I
Colour tolerance	3	Impact resistance	IK10
Lifetime ta 25° C	L80/B20 > 50.000 h	Dimensions	Ø 235 mm, width 153 mm
Control gear	on / off	Weight	5,70 kg
Input voltage AC	220 – 250 V	Max. ambient temperature ta	40°
Voltage protection	2 kV L/N   4 kV L/PE		
Luminaires per B16A / C16A	69 / 81		