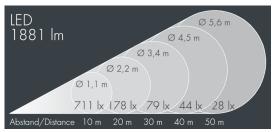
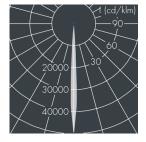


Monospot S₃

8993245019 $5 \times 5,2$ W, 1881 lm, 4000 K neutral white, narrow beam 6°







Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: black RAL 7021, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, dark screenprint, silicon gasket, closure with 3 stainless steel screws, for installation on poles Ø 60 - 100 mm, tiltable base made of powder coated aluminum, 2 drilled holes Ø 9 mm, spacing 95 mm, 1 centre hole Ø 13.5 mm, tilt range: 90°, 360° adjustable, cable gland: M16, connecting terminal: 3 pole, precise PMMA optics, integral driver (AC/DC), CRI > 80, max 2 SCDM, service life L90/B10 > 50.000 h, Beam angle (FWHM): 6°, luminous flux: 1881 lm, wattage: 26 W, delivered lumens 72 lm/W, protection type IP67, protection class I, impact resistance IK08, windage area 0,018 m², dimensions: Ø 148 mm, width 100 mm, weight 2 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE and ENEC marks.





IP67 IK08

Specification

26 W Wattage Delivered lumens 72 lm/W Light source LED 4000 K Color Rendering Index CRI > 80 Colour tolerance max 2 SCDM Lifetime ta 25° C L90/B10 > 50.000 h Control gear on / off Input voltage AC 220 – 240 V Input voltage DC 220 - 240 V 2 kV L/N | 4 kV L/PE Voltage protection Luminaires per B16A / C16A 50 / 85

Beam angle (FWHM) Housing colour black RAL 7021 Power supply cable Ø 6 - 13 mm IP67 Protection type Protection class Impact resistance **IK08** Windage area 0,018m² Dimensions Ø 148 mm, width 100 mm Weight 2,00 kg Max. ambient temperature ta 35°