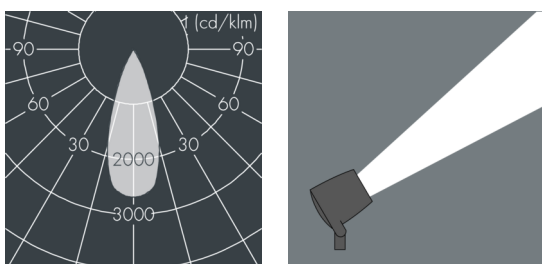
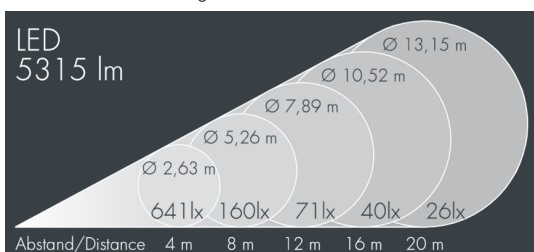




Monospot 4

8 904 257 049
70 W, 5328 lm, 2700 K warm white,
medium wide beam 36°



Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: silver grey, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, dark screenprint, silicon gasket, closure with 3 stainless steel screws, for installation on poles \varnothing 60 - 100 mm, tiltable base made of powder coated aluminum, 2 drilled holes \varnothing 9 mm, spacing 95 mm, 1 centre hole \varnothing 13.5 mm, tilt range: 90°, 360° adjustable, cable gland: M20, connecting terminal: 3 pole, highly efficient faceted rotationally symmetrical reflector, integral driver (AC/DC), CRI > 80, max 2 SDCM, service life L90/B10 > 50.000 h, Beam angle (FWHM): 36°, luminous flux: 5328 lm, wattage: 70 W, delivered lumens 77 lm/W, protection type IP67, protection class I, impact resistance IK08, windage area 0,075 m², weight 5.1 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE and ENEC marks.

  IP67 IK08

Specification

Wattage	70 W	Beam angle (FWHM)	36°
Delivered lumens	77 lm/W	Housing colour	silver grey
Light source	LED 2700 K	Power supply cable	\varnothing 6 – 13 mm
Color Rendering Index	CRI > 80	Protection type	IP67
Colour tolerance	max 2 SDCM	Protection class	I
Lifetime ta 25° C	L90/B10 > 50.000 h	Impact resistance	IK08
Control gear	on / off	Windage area	0,075m ²
Input voltage AC	220 – 240 V	Weight	5,10 kg
Input voltage DC	195 – 255 V	Max. ambient temperature ta	35°
Voltage protection	2 kV L/N 4 kV L/PE		
Luminaires per B16A / C16A	10 / 16		